DEVON PERTARB

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EDUCATION:

Ringling College of Art & Design, Sarasota, FL
Bachelor of Fine Arts, Honors, August 2019 - May 2023
Major: Motion Design

Montana State University, Bozeman, MT
Associate of Arts, August 2016 - August 2019
Major: Associate of Arts

EXPERIENCE:

Graphic and Motion Design Associate, Fit2Run, Lakewood Ranch, FL
October 2023 - Present
- Videography of On Running, Hoka, Asics, Brooks, New Balance, Diadora, Nike, and more.
- Monitoring of all Fit2Run physical store enplug screens, and graphics.
- Creation of Ads, Banners, GIFs, and other media for E Commerce.
- Monitoring and creation of content for Youtube, Facebook, Instagram, and Tiktok.

3D Generalist, Freelance, Sarasota FL
May 2023 - Present
- Pursued work with a focus in 3D animation, design, and compositing.
- Attention to detail in texturing, lighting, transitions, and conceptual communication.
- Interests: product visualization, title sequences, concert visuals, and more.

3D Intern, DeepSky, Portland OR
June 2022 - August 2022
- Animation, design, texturing, lighting, modeling using C4D and Redshift.
- Learned new ways to improve and speed up workflow.
- Cleaned up and separated geometry in CAD models.
- Blocked out scenes for animatics, and animated camera moves.
- Built a realistic 3D environment using Kitbash assets and created models.

ACHIEVEMENTS:

2023 Rookie Awards: Draft Selection for "Programmed Emotion."
2023 Ligature Show XIII's Motion Design Winner for "Levitate."
2022 Gold Student Addy award for "2022 Demo Reel."
2021 Rookie Awards: Draft Selection for "ISIDORA" animation.
2021 Best of Ringling Awards: Show selection for "ISIDORA" animation.

SOFTWARE:

After Effects: Video editing, 2D Animation, Compositing.
C4D: Animation, Design, Texturing, Modeling.
Redshift: Texturing, Lighting, AOV passes.
Octane: Texturing, Lighting.
Houdini (Novice): Animation, FLIP/Vellum/RBD Sims.
Nuke: Point/Corner Pin Tracking, 3D Tracking, Keying, Roto, CC.